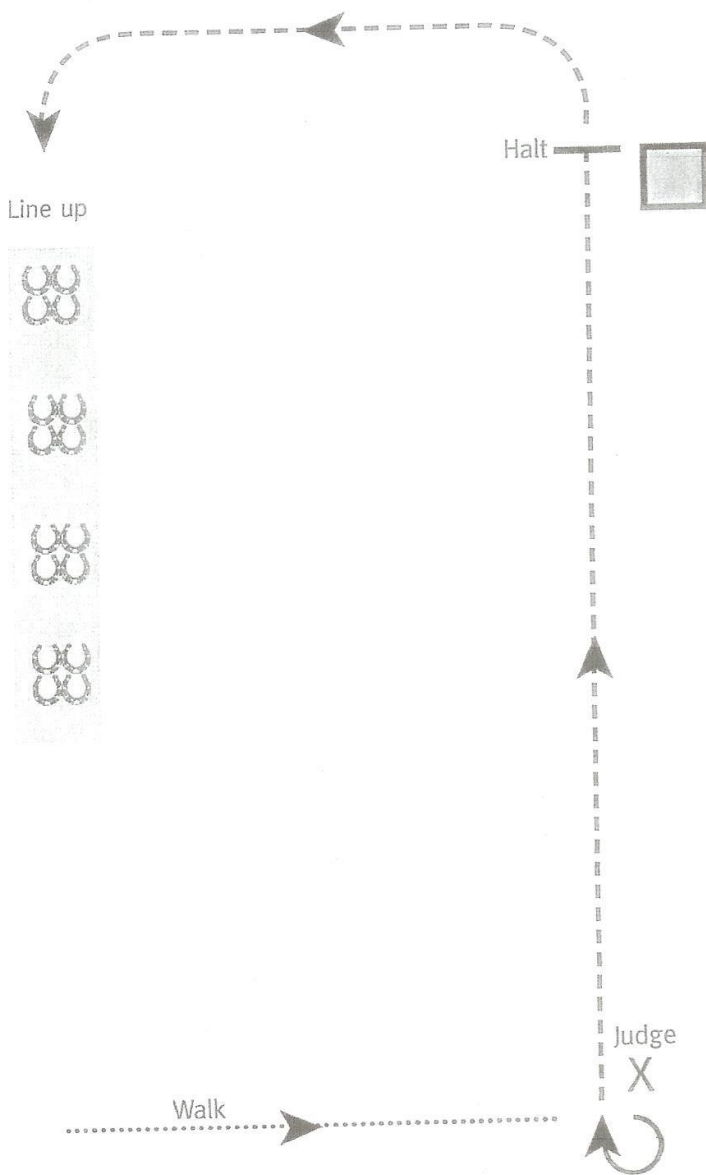


LEADLINE & PEEWEE SHOWMANSHIP



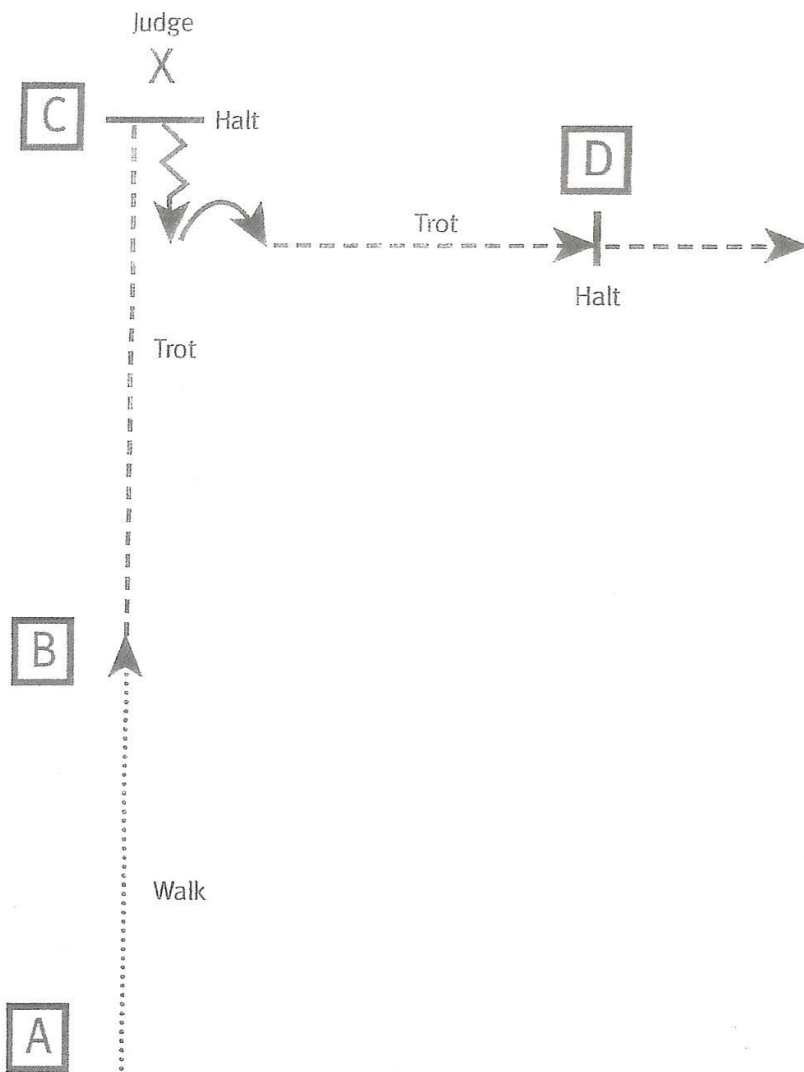
Walk to the judge and set up.

When excused, make a $3/4$ turn.

Trot a straight line and Halt beside cone.

Walk back to line.

NOVICE SHOWMANSHIP, classes 12 & 13



For individual pattern, be ready at marker A.

Walk from marker A to B.

Trot from marker B to C.

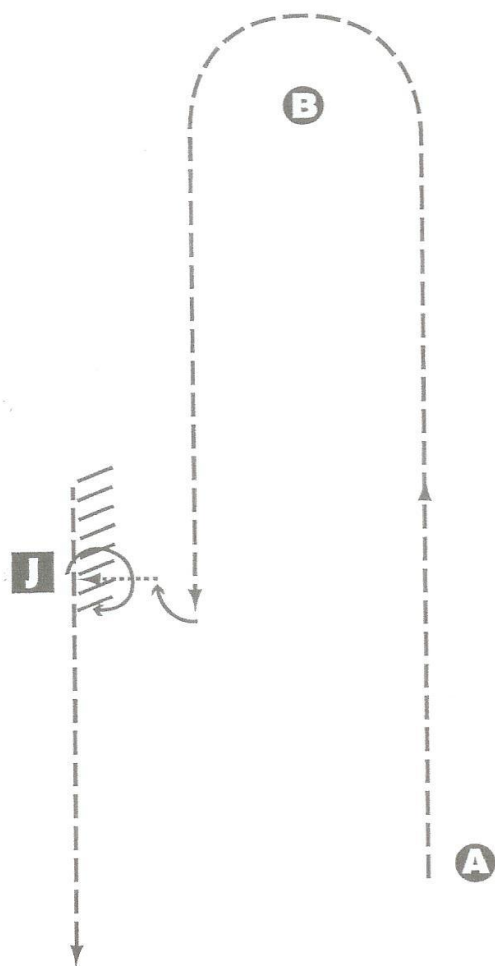
Stop at marker C and set up for inspection.

When dismissed, back four steps.

Perform a 90 degree turn and trot to marker D. Halt.

Hesitate for several seconds and then trot to exit.

SHOWMANSHIP, classes 5,6,7,8, & 9



INSTRUCTIONS

1. Begin at A. Trot from A to and around B until even with Judge.
2. Stop and then execute a 90-degree turn to face Judge.
3. Walk forward a few steps to Judge and stop and set up for inspection.
4. When excused, execute a 270-degree turn to the right.
5. Back and then trot toward exit, exiting arena at a trot.

KEY

..... WALK

----- TROT

////// BACK

J JUDGE

JACKPOT SHOWMANSHIP OPEN

